

	Module 4: <u>Attacking</u>	Topic: <u>Creating Scoring or</u>	portunities
Stage		m's ability to create scoring opportunities	Guidad Quastians
Stage I Stage I Technical Warm up	Organization <u>Iv0 Warm Up:</u> Groups of 3. Each player attacks the individual cone in the middle, connects a pass to the far side, and follows his pass to the far side. Upon receiving a pass, the player again takes on the middle cone. Attack the middle cone decisively. Have a move in mind prior to starting your dribble. Change direction and then burst into open space before passing. The coach can show a move or allow the players to decide on their own.	Diagram	 Guided Questions Which part of the foot can we use to dribble faster? How quickly can you get past the cone after a move? Should we get closer or farther away from the cone before our move? How can our bodies sell the fake?
Stage II Small Sided Activity	<u>1v1/2v1/3v2</u> : In a 15Lx12W yard grid start playing 1v1 to goal. The coach is the ball master; he/she will serve the ball to any player. Start with 1v1, then 2v1 and end with 3v2. Encourage players to be creative and take risks. Variation: Goal scored after a combination play is worth 10 points. Every other goal is worth 1.	www.sportSessionPlanner.com	 How should we receive the ball? Where should our first touch take us? How do we make the defender commit? What moves can we use to unsettle or beat the defender? How quickly can you release the shot What surface of the foot will you strike the ball?
Stage III Expanded Small Sided Activity	<u>4v4/5v5 +1:</u> In a 40L x 35W yard grid, play a live 5v5 game +1 neutral player The + player is on whichever team is in possession of the ball.	www.SportSessionPlanner.com	 How should we move the ball throughout the team? Can we find a numerical advantage? When should we look to shoot? Which part of the foot should we use to play a combination with your teammate? Can the backs get involved moving forward? Which combinations to use?
Stage IV Conditioned Game	 5v5 or 6v6: Two teams with a specific formation Play the game and encourage the players to create scoring 	g opportunities	• which combinations to use?